



Coach Handbook

2024/25



Contents

Welcome	2
Committee Contacts	2
Season Checklist	3
Team Roster & Setting Expectations	4
Parent / Team Communication	4
Setting Individual Goals	6
Team Goals & Team Rules	6
Setting Team Targets	7
Coaching App	8
Batting & Bowling Rotations.....	8
Match Information & Rules	9
Scoring	9
Game Day Checklist	10
Coaching Reflection	13
Child Safeguarding	14
Cricket Safety	14
Coaches Code of Behaviour	16
Team Manager’s Code of Behaviour	17
Parents Code of Behaviour	17
Players Code of Behaviour	18
Umpire Code of Behaviour	18

Coach Handbook

Welcome

Thank you for volunteering to take on the position of Team Coach for this season at the Leederville Mt Hawthorn Junior Cricket Club.

Coaches play a vital role in young cricketers skills development, long-term passion for the game and lasting friendships. Our number one objective in community cricket is to facilitate enjoyment of the game and build self-confidence. Whilst players learn new skills during training and games it is also important they observe and demonstrate the etiquette of the game. Your role and role of players parents in helping players understand and respect the Spirit of Cricket can't be underestimated.

The Team Manager will assist you by handling many of the administrative tasks that need to be completed. They will also help encourage other parents to become involved at training and during games, to help lighten to load on you as Coach.

This handbook contains items that are designed to help you establish effective relationships with your players and their parents, as well as tools and techniques that you can use at training and on Match Day. Feel free to pick and choose what you use from this handbook – it is intended only as a guide.

If you ever need help or advice about your Team Coach role, please feel free to make contact with the Coaching Coordinator– their contact details can be found below. They will be only too happy to help!

Best wishes for the coming season.

Leederville Mt Hawthorn Junior Cricket Club Committee

Committee Contacts

TITLE	NAME	EMAIL ADDRESS	PHONE
President	Carl Young	lmhjcc.managers@gmail.com	0437051779
Treasurer	Mark Cosby	mark@portwellblinds.com.au	0414268743
Registrar	Tim van Bronswijk	tim@two8.com.au	0411068600
Equipment Coordinator	Rob Wood	clobber@gmail.com	0448058630
PlayHQ / IT Support	Tim van Bronswijk	tim@two8.com.au	0411068600
Girls Coordinator	Kate Sharpe	katatomic@inet.net.au	0439967270
Coaching Coordinator	Chris Gooch	chris.gooch@forth.com.au	0434619719
Social Media Coordinator	Jasmine Young	jas_young@inet.net.au	0481679522
Child Safety Officer	Travis Mark	travis.mark@bigpond.com	0419688948
Merchandise Manager	Jodie Denham	pro-trim@bigpond.com	0409376129
Cricket Blast Coordinator	Laura Croft	laura_croft3@yahoo.com.au	0431424598

Season Checklist

Pre-season

- Download Cricket Australia Coaching App and review coaching resources to gain a good understanding of tools available if required. [Android Play Store](#) / [Apple App Store](#)
- Download Stage 1 or Stage 2 or Stage 3 Junior Cricket Coach Pack – as required. These are available on the coaches' resources page on the club's website:
<https://www.lmhjcc.com.au/coach-resources>
- Understand Club child safeguarding policies and practices in relation to coaching and obtain a Working With Children check if required. Please refer to the resources provided on <https://www.wacricquet.com.au/support/safeguarding-kids-in-cricket> . As explained in the Working With Children – parent volunteer exemption fact sheet (Item 12 in <https://www.wa.gov.au/media/39468/download?inline>), A parent volunteering at the same club, association or movement at which their child is involved, or ordinarily involved is exempt from requiring a WWC clearance.
- Attend Club, MJCC pre-season information event/s as required. Committee will circulate information on upcoming events.
- All Coaches must complete the Level 1 Community Coaching Course which includes online training and practical workshop. It is not essential but preferred that coaches complete this course before the season commences. See <https://www.community.cricket.com.au/coach>
- Contact the Team Manager and players to introduce yourself as the Coach.
- Liaise with the Coaching Coordinator to establish team training day, time, location etc.
- Liaise with the Team Manager and players to establish what equipment is needed in the team kit bag. Liaise with the Equipment Coordinator to add any equipment required.
- Liaise with the Team Manager and establish form of team communication method Eg. SMS, Messenger, WhatsApp, to ensure team members receive communications in a timely manner
- Organise pre-season training sessions with team if grounds and facilities are available.

During the season

- Organise and conduct regular team training sessions, utilising Cricket Australia's coaching resources if required to ensure skills development, engagement and enjoyment.
<https://www.community.cricket.com.au/coach>
- Liaise with the Team Manager on how team lists will be setup in PlayCricket prior to each game.
<https://mycricketsupport.cricket.com.au/hc/en-us> . Ensure compliance with rotation rules. Use the **Rotation Creator Template** available for download from <https://www.lmhjcc.com.au/coach-resources>
- Ensure the ground is set up at home games before match commencing.
- Prepare and lead the team on match days by running a warm-up session, providing clear instructions, feedback and providing support during the game.
- Perform umpiring role during the game when required.

Coach Handbook

- Ensure team equipment is maintained and accounted for and liaise with Equipment Coordinator regarding any issues or requirements.
- Ensure all welfare and safety requirements for the team are met, including hydration, sun protection and protective equipment during training sessions and matches.
- Promote cooperation, teamwork and fair play during all matches and activities.
- Promote the Spirit of Cricket and help to ensure the Code of Conduct for players, parents and spectators is adhered to.
- Liaise with the Team Manager regarding team/player issues when required.
- Attend Club, Association and WACA information events as required.
- Continually seek to upgrade skills and knowledge of the game and coaching.

Post-season

- Liaise with the Team Manager regarding any team player awards.
- Ensure all Club equipment is returned, including all balls used throughout the season.

Team Roster & Setting Expectations

It is important for the parents of players in your team to understand that there is an expectation that they will pitch in and help throughout the year. Our Club simply couldn't function without the help of volunteers and there is something that everyone can do. Examples include;

- Setting up the stumps, pitch, boundary
- Clearing the field of rubbish, dog poo etc. and completing the pre-match inspection form.
- Putting up the shade gazebo, table/chairs
- Taking a warm-up drill
- Scoring
- Umpiring
- Packing up ground

Your Team Manager will set up a Team Roster and involve everyone in doing something to help out across the course of the year. This particularly applies to a scoring roster.

Parent / Team Communication

- Prior to the start of the season, the Club will provide you and your Team Manager with a contact list for your team. Once you receive your team list you might like to send out a welcome email to all your team members introducing yourself as their Coach.
- Your Team Manager should establish a group communication method for your team - Facebook, WhatsApp, etc, that allows your everyone to be kept informed in a timely manner.
- Liaise with your Team Manager to provide parents with important information about the coming season (Training days & times, uniforms, equipment collection, scoring nights, etc).
- The Team Manager is the first point of contact for parents regarding team management issues.



Coach Handbook

- Ensure you are aware of any family or child custody arrangements and ensure all relevant parties/parents are informed regarding team activities.

Setting Individual Goals

Whilst the principal objective of playing junior sport is for enjoyment and building friendships, a players enjoyment is enhanced through feeling of achievement and confidence from their own and the teams performance. This may not always come from outright winning games but will come from achieving set goals and the sense that your actions contributed to the team successes. Your role as coach is to help players set individual and team goals that they can use to measure their achievements.

BATTING Protecting Wickets Scoring Runs	BOWLING Taking Wickets Restricting Runs
FIELDING Catches & Run Outs Building Pressure	
TEAM Helping Out Sportsmanship	LEADERSHIP Setting an Example Encouraging Others

Player satisfaction largely comes from an awareness of self-improvement towards achieving realistic goals. Remember...cricket is a simple game!

Team Goals & Team Rules

As Team Coach you may like to set some Team Goals/Rules for the players in your team. When you are on the field or engaged in drills, it is important that players are aware of their responsibilities in these areas. A key time when players require supervision is during the batting phase. Players should be encouraged to stay together, watch the game and support their teammates!

- 1. Participation** - There will be equal time for all players. Get in and have a go.
 - 2. Fun and Skill** - Give your best at training. Players respond well to fun competitive scenarios whilst learning new skills.
 - 3. Match Awareness** - Learn more about the game. Stay alert and listen to the advice of the Coach and discuss with teammates.
- * Respect**
Remember to always respect yourself, your teammates and opponents.
Parents, coaches and umpires must be also be respected.
- * Discipline**

Coach Handbook

Whilst it is important that players enjoy themselves, silly or inappropriate behaviour is not acceptable and Player's Code of Behaviour should be followed at all times.

* Only Positives

There is never a place for negative comments. Be constructive.

Demonstrate mateship and look for leadership opportunities.

Setting Team Targets

BATTING TARGET

20 Runs per Wicket

During our innings, we should see scores like 1/20, 2/40, 3/60, 4/80 or 5/100.

HOW TO REACH OUR TARGET

- Defend good balls
- Hit bad balls hard
- Look for gaps
- Call early and call clearly – 'yes', 'no' or 'wait'
- Run hard between wickets
- Back up at the bowler's end

BOWLING TARGET

Less than 25% No-Balls and Wides

During a two over spell, aim to bowl less than 2-3 No-Balls and Wides.

HOW TO REACH OUR TARGET

- Mark your run up
- Build up speed towards the crease
- Focus on the spot on pitch where you want to bowl the ball
- Reach up high with your front arm
- Brush your ear with your delivery arm
- Follow through in a straight line towards the batsman's stumps

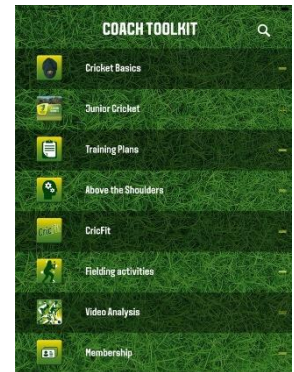
Coach Handbook

Coaching App

This app is designed for all coaches involved in Australian Cricket and has everything you need to coach! With multiple modules, the app is designed to help players score runs and take wickets and most importantly, provide coaches with what is required to create a fun, safe and inclusive training environment.



The app contains hundreds of activity videos to help you with your training sessions and games to prepare players to have fun and perform at their best including intuitive ways to design your training sessions and exclusive content from Australia’s most experienced coaches and players tailored for all ability levels.



If you are registered at www.community.cricket.com.au/coach, the App also gives you access to your accreditation card in the ‘Membership’ section.

Batting & Bowling Rotations

The CJCC requires all teams to rotate player orders for each game. This is scrutinised by the CJCC and teams may be penalised for not abiding by this requirement.

Download the Rotations Creator excel spreadsheet from <https://www.lmhicc.com.au/coach-resources>. This will ensure your team is compliant with the batting and bowling rotations requirement. Common causes of breaches arise where players may be absent for a week. Check for potential breaches where players are absent in a game.

	A	B	C	D	E	F	G	H
1	Batting Position	Round 1	Round 2	Round 3	Round 4	Round 5	Round 6	Round 7
2	1	Player 5	Player 3	Player 1	Player 4	Player 2	Player 7	Player 6
3	2	Player 1	Player 7	Player 2	Player 6	Player 5	Player 8	Player 3
4	3	Player 6	Player 1	Player 3	Player 5	Player 8	Player 2	Player 4
5	4	Player 2	Player 8	Player 4	Player 1	Player 7	Player 3	Player 5
6	5	Player 7	Player 4	Player 5	Player 8	Player 1	Player 6	Player 2
7	6	Player 3	Player 2	Player 6	Player 7	Player 4	Player 1	Player 8
8	7	Player 8	Player 5	Player 7	Player 3	Player 6	Player 4	Player 1
9	8	Player 4	Player 6	Player 8	Player 2	Player 3	Player 5	Player 7
10								
11	Bowling Position	Round 1	Round 2	Round 3	Round 4	Round 5	Round 6	Round 7
12	1	Player 4	Player 6	Player 8	Player 2	Player 3	Player 5	Player 7
13	2	Player 8	Player 5	Player 7	Player 3	Player 6	Player 4	Player 1
14	3	Player 3	Player 2	Player 6	Player 7	Player 4	Player 1	Player 8
15	4	Player 7	Player 4	Player 5	Player 8	Player 1	Player 6	Player 2
16	5	Player 2	Player 8	Player 4	Player 1	Player 7	Player 3	Player 5
17	6	Player 6	Player 1	Player 3	Player 5	Player 8	Player 2	Player 4
18	7	Player 1	Player 7	Player 2	Player 6	Player 5	Player 8	Player 3
19	8	Player 5	Player 3	Player 1	Player 4	Player 2	Player 7	Player 6
20								
21	WK	Round 1	Round 2	Round 3	Round 4	Round 5	Round 6	Round 7
22	1	Player 1	Player 7	Player 2	Player 6	Player 5	Player 8	Player 3
23	2	Player 8	Player 5	Player 7	Player 3	Player 6	Player 4	Player 1
24								

	A	B
1		Name
2	Player 1	Player 1
3	Player 2	Player 2
4	Player 3	Player 3
5	Player 4	Player 4
6	Player 5	Player 5
7	Player 6	Player 6
8	Player 7	Player 7
9	Player 8	Player 8
10		

Coach Handbook

OR make your own spreadsheet to create your plan:

	ROUND NUMBER											
PLAYER NAME	1	2	3	4	5	6	7	8	9	10	11	12
<i>Enter name</i>	<i>Enter below position number for each round</i>											

Match Information & Rules

See the Stage 1 or Stage 2 or Stage 3 **Junior Cricket Coach Pack**, available on the coaching section of the club’s website: <https://www.lmhjcc.com.au/coach-resources>

These documents include all relevant match information and rules, plus the ground set-up guidelines for your age group.

Scoring

In our competition, Home games must be E-Scored using a tablet/Ipad/phone and Away games must be scored using the provided paper score book. This ensures that match data is electronically uploaded into PlayCricket without having to manual enter data after the match.

Having a manual scoring book entry also ensures the match data is still captured in the event any issues arise with the E-Scoring i.e. tablet/Ipad/phone going flat, app malfunctions or E-scoring entry errors etc.

Coach Handbook

Your Team Manager will coordinate E-scoring on the PlayHQ portal and organise team members to attend a Learn to Score night run by your Club/Association. When learning to E-score, it is helpful if a second parent can focus on observing the play on the ground so they can relay information to the scorers should they be focussing on navigating the app. As scorers gain in confidence, there will be less need for a third party to assist. This will help keep the game moving with minimal interruption.

Game Day Checklist

What to take to each game

- **Team Kit Bag**
- **Practice Balls**
- **First Aid Kit**
- **Boundary Markers**
- **Boundary Measuring Rope/Tape**
- **Chalk**
- **Shade Tent / Gazebo**
- **Scorebook and ipad/tablet/phone**
- **Pens/Pencils/Rubber**
- **Match Ball**
- **Umpire's Counter**
- **Batting and Bowling Rotation/Order**
- **Drink/Snack**
- **Hat/Sunscreen**
- **Mobile Phone**

2 days before the game

- Check fixtures on the PlayCricket App (formerly the MyCricket App)
- Team Manager to contact team to advise details, confirm parent helper/s and reminder to arrive 30 mins early for warm-ups, bring water bottle, cricket gear etc.

1 day before the game

- Confirm and set up team list via MyTeams on PlayHQ (may be done by Team Manager). Team line up must be entered by 6.00pm on the day prior to the game, otherwise it can only be entered in the E-scoring mode.
- Team Manager to provide a hard copy team list for match umpires (if Association umpires are attending)
- Team Manager to fill out game information in your scorebook for away games

Coach Handbook

At least 30 minutes before the game

- Coach, manager and players arrives at the ground
- Boundary & pitch setup (players, parents or coach)
- Both teams should set up their gazebos and seating next to each other to encourage a positive and supportive environment that helps build comradery and friendship (i.e. to avoid an excessively competitive setting)
- Manager and Coach meet/greet opposing team
- Provide Team Manager with batting/bowling orders for scorer
- Greet umpire (if external Association umpire is attending) Team Manager to provide them your Team List
- Begin warmups with players

15 minutes before the game

- Coin toss and coaches of both team to make each other aware of aspects of the team (e.g. number of fielders and arrange to borrow players from the opposition if required, under-skilled players that are still developing proper technique, arrangements for very hot conditions, etc.)
- If batting first, Team Coach to make sure first 3 players are padded up and ready to play
- Team Manager to ensure scorer is setup and ready to commence on time.

5 minutes before the game

- Get team together for a positive motivational chat
- Both teams to come together and the Home team to lead the Welcome to Country. Encourage spectators to participate.

Half time

- Ensure players drink sufficient water.
- Keep to the allocated break time (usually 10 minutes).
- If batting next, Team Manager to ensure first 3 players are padded up and ready to play.

During the game

- If not warming up to bat, players should sit together to encourage teammates batting.
- Team Manager to ensure all players are ready to go on field when required.
- Encourage team to be supportive and positive of their other team members.
- Keep the match running on time with required break times.

End of game

- Both teams should come together to reflect on the game. Ensure players pay respects to opposing team.
- Team Manager to ensure both team scorers have matching results, note name of opposing team scorer in case of any queries.

Coach Handbook

- Acknowledge player and team achievements of preset goals and present match 'awards' at the end of the game eg. player of the day etc.
- Ensure all equipment/ground is packed up, make sure all rubbish is disposed of and no items of equipment/clothing have been left behind. Ensure shared equipment (cones/stumps/gazebos etc.) is returned to the Britannia storeroom neatly after the game. Please do not take equipment home unless arranged prior with the club Committee.
- Team Manager to ensure results and statistics are uploaded/entered into MyCricket after each game if required.

After the game

- Coaches or Team Manager should complete the match report on PlayHQ within 48hrs of the completion of the game. Report any incidents that may have occurred at the game.

Coach Handbook

Coaching Reflection

	Mostly	Sometimes	Never
Coaching style			
1 Did I smile, praise and encourage to reinforce the actions of the participants when they performed correctly?			
2 Did I reward effort as well as outcome?			
3 Was I consistent and fair in my treatment of all participants?			
4 Did I encourage the participants to have an input into team decisions and did I listen to them when they had something to say?			
5 Did I reinforce team rules fairly and consistently?			
6 Was I patient and supportive of the participants as they learn?			
7 Did I show the enthusiasm while coaching that I expect from the participants?			
8 Did the participants have fun during the training/game?			
9 Did I emphasise winning too much?			
10 Did I exercise self-control in situations that made me angry?			
11 Was I sensitive to the individual needs of all the participants?			
12 Did I personally demonstrate good sporting behaviour?			
13 Did I argue with, or complain about, officials?			
14 Did I encourage parents to attend games?			
15 Was I patient and tolerant with all participants, regardless of individual skill levels?			
16 Did the participants have equitable game time or did I over-play the more skilled participants?			
Session Planning and Implementation			
17 Was I well prepared and organised for training sessions?			
18 Did I keep the participant's level of maturity in mind when planning the session?			
19 Was I prompt in arriving at training/competition?			
20 Was the equipment organised and did the session run smoothly?			
21 Was my training session varied and interesting so that it challenged all participants and developed their confidence?			
22 Were the demonstrations appropriate? (i.e. was a good model provided, could everyone see, did everyone understand the instructions)			
23 Was I able to assist participants to correct errors when they occurred?			
24 Did the participants have a chance to play with minimum guided instruction?			
25 Did I use a variety of teaching / coaching methods?			
26 Did I group participants appropriately, and give everyone the chance to develop their skills?			
27 Did I give constructive and specific feedback?			
28 Did what I said to the participants match my non-verbal actions towards them?			
29 Did I over-coach during training/game by giving too many instructions?			
30 Did I change my communication methods to suit the needs of the participants?			

Child Safeguarding

Everyone within our sport plays a role in safeguarding children and young people. In the event of an incident, disclosure, complaint, allegation or suspicion of child abuse, please contact our Club's Child Safety Officer – Travis Mark (travis.mark@bigpond.com)

Please refer to the WA Cricket website for Child Safeguarding resources (<https://www.wacricicket.com.au/support/safeguarding-kids-in-cricket>).

Should an opposition team want to use the Frogbox live streaming system, consent must be provided by all players of the Club 48 hours prior to the game.

Cricket Safety

Boundaries

All boundaries must be designated by a series of cones. Refer to individual age group rules for field boundary and pitch set up.

Drinks Breaks - Hydration

Guidelines for drinks breaks are:

- In 20 Over Matches, drinks should be taken after 10 overs, allowing for the wicket keeper to change
- In 30 Over Matches, drinks should be taken after 15 overs, allowing for the wicket keeper to change
- In 35 Over Matches, drinks should be taken after 18 overs, allowing for the wicket keeper to change
- In 40 Over Matches, drinks should be taken after 20 overs.
- Drink breaks should take no longer than 5 minutes.
- Drinks may be taken more frequently if called for by mutual consent of the supervising officials, particularly on hot days as outlined in the relevant policy.
- Extra drinks break if taken must be completed within 2 minutes.
- Batters and wicketkeepers may ask the umpire for a drink which should take place on the ground and between overs to allow play to continue
- Water is the most appropriate drink for re-hydration. However, diluted cordial or sports drinks may be supplied
- Players should be encouraged to have their own drink bottles. This ensures that each player has access to an adequate level of fluid replacement and reduces the risk of contamination.

Helmets

Helmets are mandatory for junior cricketers (those under 18 years of age), including when they are playing senior cricket. Players will not be allowed to bat, field within 10 – 15m of the bat or wicket-keep up to the stumps, during a match or at practice where a hard ball is being used, without wearing a cricket helmet with a face guard. Players are required to wear a specifically designed proper-fitting cricket helmet with a face guard which comply with British Standard for helmet safety (currently BS7928:2013 'Specification for head protectors for cricketers').

Coach Handbook

Junior Wicket-Keepers (Under 18) - Helmets must be worn by all junior wicket-keepers when keeping up to the stumps.

Facilities

Sometimes, you might arrive at a ground and find that there is an issue with the facilities that is beyond your control to address. An example might be a large amount of broken glass, a vandalised pitch or a toilet block that won't open. If safety is a concern and the issue needs immediate attention, you can make a call to the City of Vincent Hotline. Their response is usually very good and very fast. It might be a good idea to put this number into your phone right now!

CITY OF VINCENT Ranger

6324 0329 (after hours number)

Ground and Weather Conditions

Ground and weather conditions can have a significant impact on the safety and enjoyment of cricket at both junior and senior levels. Sometimes, as is the case with weather, these conditions are somewhat unpredictable and uncontrollable and appropriate care should be taken to avoid weather-related injuries. Umpires, coaches and team managers should exercise a conservative approach to continuing play in the rain, where lightning is present or where the field conditions have reached a point where they pose danger to participants. Please see specific guidelines available on the CJCC website - Competitions– Policies and Procedures.

Heat

Player health must always be considered in the scheduling of matches. Climatic conditions vary throughout Australia and individuals' tolerance of heat and humidity varies significantly. Cricket Australia recommends that clubs, schools and associations apply common-sense guidelines to climatic conditions that exist within their respective regions and consult with the respective Sport Medicine Australia or health promotion organisation within their state or territory to assist in the development of local policies. Sports Medicine Australia recommends that for children and adolescents, activities should be postponed or cancelled if the temperature reaches the temperature designated by the local or state association. Action should be taken promptly by umpires to cease play under any conditions that may be dangerous to the players and officials.

If high temperatures are forecast for the game, contact the opposition team to arrange an earlier start if it suits both teams.

First Aid

Within each Team Kit Bag you will find a First Aid Kit. This has been designed to carry essential items that are most used by cricketers. If you run out of any items, please get in touch with our Equipment Coordinator who will organise replacement items for you.

Coaches Code of Behaviour

The environment created by a coach is integral to the overall experience of all players involved at our club. See below some foundational expectations of coaches within the community. They are by no means exhaustive, but are a great starting point:

- Remember that many players participate for pleasure and winning is only part of the fun.
- Never ridicule or yell at a player (particularly young players) for making a mistake or not coming first.
- Be reasonable in your demands on players' time, energy, and enthusiasm.
- Operate within the rules and Spirit of Cricket and teach your players to do the same.
- Ensure that the time players spend with you is a positive experience.
- Avoid overplaying the talented players - all young players need and deserve equal time, attention and opportunities.
- Ensure that equipment and facilities meet safety standards and are appropriate to the age and ability of all players.
- Display control and respect to all those involved in cricket. This includes opponents, coaches, umpires, administrators, parents, and spectators. Encourage your players to do the same.
- Show concern and caution toward sick and injured players. Follow the advice of a physician when determining whether an injured player is ready to recommence training or competition.
- Obtain appropriate qualifications and keep up to date with the latest cricket coaching practices and principles of growth and development of young people.
- Any physical contact with a young person should be appropriate to the situation and necessary for the player's skill development. Coaches should seek consent of a player prior to providing instruction that involves physical contact.
- Respect the rights, dignity and worth of every person regardless of their gender, ability, cultural background or religion.
- Coaches are to abide by Clubs/Associations health and wellbeing policies.

Team Manager's Code of Behaviour

The team manager is instrumental in providing support to the coach and ensuring all players and parents are well informed at all times. When assisting with and supporting your team activities, please keep in mind the codes of behaviour listed below:

- Remember that many players participate for pleasure and winning is only part of the fun.
- Never ridicule or yell at a player (particularly young players) for making a mistake or not coming first
- Ensure players and parents experience as part of the team is positive a one.
- Ensure that equipment and facilities meet safety standards and are appropriate to the age and ability of all players.
- Display control and respect to all those involved in cricket. This includes opponents, coaches, umpires, administrators, parents and spectators. Encourage your players to do the same.
- Raise any issues through the appropriate club channels.
- Show concern and caution toward sick and injured players. Follow the advice of a physician when determining whether an injured player is ready to recommence training or competition.
- Respect the rights, dignity and worth of every person regardless of their gender, ability, cultural background or religion.
- Coaches are to abide by Clubs/Associations health and wellbeing policies.

Parents Code of Behaviour

Some of the greatest role models we have in our cricketing community are our parents. When assisting and supporting at our club's games please keep in mind the codes of behaviour listed below:

- Do not force an unwilling child to participate in cricket.
- Remember, children are involved in cricket for their enjoyment, not yours.
- Encourage your child to play by the rules.
- Focus on the child's efforts and performance rather than winning or losing.
- Never ridicule or yell at a child for making a mistake or losing a game.
- Remember that children learn best by example. Appreciate good performances and skillful play by all participants.
- Support all efforts to eliminate verbal and physical abuse from sporting activities.
- Respect officials' decisions and teach children to do likewise.
- Show appreciation for volunteer coaches, officials, and administrators. Without them, your child could not participate.
- Respect the rights, dignity and worth of every person regardless of their gender, ability, cultural background or religion.
- Abide by Clubs/Associations health and wellbeing policies.

Players Code of Behaviour

Players have a responsibility to uphold the integrity of the game whilst they are training, competing on the playing field or representing their club away from the field of play. Please refer to the players code of behaviour below:

- Play by the rules.
- Never argue with an umpire. If you disagree, have your captain, coach or manager approach the umpire in an appropriate manner during a break or after the game.
- Control your temper. Verbal abuse of officials and sledging other players, deliberately distracting or provoking an opponent are not acceptable or permitted behaviours in cricket.
- Work equally hard for yourself and your teammates. Your team's performance will benefit.
- Be a good sport. Applaud all good plays whether they are made by your team or the opposition.
- Treat all participants in cricket as you like to be treated. Do not bully or take unfair advantage of another competitor.
- Cooperate with your coach, teammates and opponents. Without them there would be no competition.
- Participate for your own enjoyment and benefit, not just to please parents or coaches.
- Respect the rights, dignity and worth of every person regardless of their gender, ability, cultural background or religion.

Umpire Code of Behaviour

Umpires are integral to the integrity and fairness of our sport. See below Cricket Australia's foundational code of behaviour for umpires. Umpires should:

- In accordance with Cricket Australia guidelines, modify rules and regulations to match the skill levels and needs of young people.
- Compliment and encourage all participants.
- Be consistent, objective, and courteous when making decisions.
- Condemn unsporting behaviour and promote respect for all participants.
- Emphasise the spirit of the game rather than the errors.
- Encourage and promote rule changes which will make participation more enjoyable.
- Be a good sport yourself - actions speak louder than words.
- Keep up to date with the latest available resources for umpiring and the principles of growth and development of young people;
- Remember, you set an example. Your behaviour and comments should be positive and supportive.
- Place the safety and welfare of participants above all else.
- Give all people a 'fair go' regardless of their gender, ability, cultural background or religion.
- Abide by Clubs/Associations/Councils Healthy Club Policies.